

MURDERFANG

M	T	SV	W	LD	OC
9"	9	2+	8	6+	0

AUFSTELLUNG

1x Murderfang

Equipped with: Storm Bolter, Murderclaws

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Storm Bolter RAPID FIRE 2	24"	2	3+	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Murderclaws SUSTAINED HITS 1, TWIN-LINKED	Melee	8	3+	14	-2	3

ABILITIES

RULES - Curse of the Wulfen, Deadly Demise 1, Feel No Pain 6+

Beastial Fury

You can re-roll Advance and Charge rolls made for this model.

Force of Untamed Destruction

This model cannot be your WARLORD.

Murder-maker [Aura]

In the Fight phase, each time an attack targets a friendly WULFEN unit within 6" of this model, if a model in that unit is destroyed as a result of that attack, if that model has not fought this phase, roll one D6: on a 4+, do not remove the destroyed model from play; it can fight after the attacking unit has finished making its attacks, and is then removed from play.



WEAPON RULES

Rapid Fire

This ability always takes the form [RAPID FIRE X]. Each time you gather attack dice for a [RAPID FIRE] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.

Example: If a [RAPID FIRE 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).

Sustained Hits

This ability always takes the form [SUSTAINED HITS X]. Each time an attack made with a [SUSTAINED HITS] weapon results in a critical hit, that attack results in a number of additional hits on the target as denoted by X.

Example: An attack made with a [SUSTAINED HITS 2] weapon results in a critical hit. That attack therefore hits the target three times (once from the critical hit, and twice more from the [SUSTAINED HITS 2] ability).

Twin-linked

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

